

## LONDON GYMNASTICS – AGE GROUP RULES LEVEL 5 –IN & OUT OF AGE (8 – 15+ YEARS)

### DIFFICULTY VALUE (DV)

Elements will be given Difficulty Value according to FIG cycle 12 Code of Points. FIG Execution and Artistry penalties will be applied  
**A.BARS/BEAM/FLOOR 8 Highest elements including Dismount BEAM/FLOOR 5 Acro (max) + 3 Dance (min) FLOOR Max 4 Acro lines**

### SHORT EXERCISE

**BEAM/FLOOR FIG Short Exercise Rules apply. A. BARS Exercise with less than 5 elements will be deducted 1.00 for each missing element**

VAULT	RULES for AB/BB/FX	A.BARS	BEAM	FLOOR
<p><b>OPTIONAL VAULT FOR ALL AGES</b></p> <p><b>Height</b></p> <p>100 cm</p> <p>95cm piled mats 5cm roll mat over piled mats</p> <p><b>HANDSPRING FLAT BACK</b></p> <p>DV 1.40</p> <p><b>OR</b></p> <p><b>ALL AGES FIG CODED VAULT</b></p> <p><b>NO FIG VAULTS WITH SALTOS Group 1 ONLY</b></p> <p><b>Height</b></p> <p>9 – 100 cm 10/11 - 110 cm 12/13 - 120 cm 14+ - 125cm</p> <p><b>2 Vaults Best Vault to Count</b></p>	<p>Permitted Un-coded Elements can be used to fulfil CR</p> <p>Difficulty Value (DV) FIG A = 0.10 B = 0.20 Uncoded element = 0.10</p> <p>7 or more elements – no deduction 5 - 6 elements - 4.00 P 3 – 4 elements - 6.00 P 1 – 2 elements - 8.00 P No elements - 10.00 P</p>	<p style="text-align: center;"><b>PERMITTED UN-CODED ELEMENTS</b></p> <p>Mount: Circle up LB Cast above horizontal *Squat on LB jump to catch HB *Tucked/Straight leg sole circle <b>*No E panel deduction for Jump from LB to HB</b> ¾ Giant from LB to HB + on HB</p> <p>Dismount: Straddle or Pike on undershoot ¾ Sole circle (May fulfil CR)</p> <p style="text-align: center;">MAX 3 FIG ‘B’ ELEMENTS NO ELEMENT HIGHER THAN ‘B’</p>	<p style="text-align: center;"><b>PERMITTED UN-CODED ELEMENTS</b></p> <p>Forward Roll (can count for CR4) Cat Leap Tuck jump</p> <p>Mounts: Squat on/Straddle on/ Japana/Straddle lever</p> <p>Dismount: Round off or Handspring (May fulfil CR)</p> <p style="text-align: center;">MAX 3 FIG ‘B’ ELEMENTS NO ELEMENT HIGHER THAN ‘B’</p>	<p style="text-align: center;"><b>PERMITTED UN-CODED ELEMENTS</b></p> <p>Cartwheel Bwd/Fwd walkover Valdez Bwd roll to handstand Handstand fwd roll Cat leap Tuck jump</p> <p><b>CR.5</b> Acro Line must have either 2 connecting elements min. (coded or un-coded) fwd or bwd <b>OR</b> one flight element without hand support and with take off from 2 feet (rebound) front somi tucked or piked is considered as an acro line.</p> <p style="background-color: #90EE90;"><b>2 Acro Lines must be included in the routine</b></p> <p style="text-align: center;">MAX 3 FIG ‘B’ ELEMENTS NO ELEMENT HIGHER THAN ‘B’</p>
	<p><b>COMPOSITION REQUIREMENTS =</b></p> <p style="color: red;">Repeated elements <b>DO NOT</b> count towards DV</p> <p style="color: red;">Any element higher than a FIG ‘B’ that element will not receive DV and the exercise will have 1 element less in the ‘D’ calculation</p>	<p>The only CR required at this level is the dismount The gymnast will receive 2.50 for CR as long as she performs a routine with an “A” dismount or permitted un-coded dismount Incorrect dismount 2.00 CR credited</p> <p>Dismount – FIG A = 0.50 Uncoded Element = 0.30</p> <p>Dismount no higher than an “A” <b>B or more – No CR or DV</b></p> <p><b>IN AGE (8) NEW RULE OPTION– SINGLE HB 0.50</b> Deduction on SV ‘D’ Panel Coach to lift gymnast to hang on HB Circle up on HB – continue routine</p>	<p>CR1 .Connection of any 2 different dance elements with immediate rebound action</p> <p>CR2 OPTION ½ spin in relevé, immediate ½ turn in Relevé- must finish on toes OR Any 1/1 spin on one foot in forward direction</p> <p>CR3 Any coded split leap or jump with 180° Split (FIG Execution deductions applied – E panel)</p> <p>CR4. Acro element Forward or Side</p> <p>CR5 . Dismount – FIG A = 0.50 Uncoded Element = 0.30</p> <p>Dismount no higher than an “A” <b>B or more – No CR or DV</b></p>	<p>CR1. Dance passage of 2 different leaps or hops to include 1 x 180° (cross or side) or straddle position</p> <p>CR2. 1 x Backward Acro element</p> <p>CR3. 1 x Acro element forward or side</p> <p>CR4. 1 x Acrobatic line with 2 acro elements (min) 1 with flight</p> <p style="background-color: #90EE90;"><b>(may be connected with coded or un-coded els)</b></p> <p>CR5. Dismount - <b>2<sup>nd</sup> Acro Line</b> (Last counting acro line) Dismount – FIG A = 0.50 (last element) Uncoded Element = 0.30 (last element)</p> <p>Dismount no higher than an “A” <b>B or more – No CR or DV</b></p>
	<p style="text-align: center;"><b>BONUS</b></p>	<p>1 x Short Upstart + 0.20 1 x Long Upstart + 0.20</p>	<p style="background-color: #90EE90;">1 x FIG backward acro element without flight + 0.20 1 x FIG backward acro element with flight + 0.30 (both given once only may be Connected or Unconnected or awarded individually)</p>	<p>1 x Salto forward or backward + 0.20 (given once only)</p>